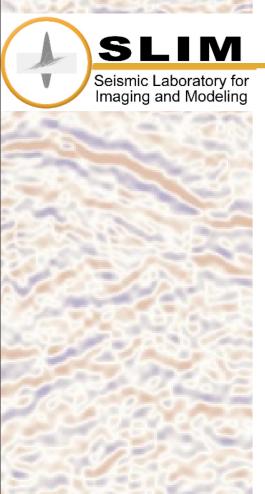


# Compressed Wavefield Extrapolation with Curvelets



Tim T.Y. Lin and Felix J. Herrmann University of British Columbia

SEG 2007 San Antonio, Sept 25

Concerned with explicit forms of wavefield propagator word of the linearized forward model

$$= \sum_{x_3>0} \mathbf{W} \cdot \mathbf{R}^{\scriptscriptstyle +} \mathbf{W}^{\scriptscriptstyle +} \mathbf{s}^{\scriptscriptstyle +} \Delta x_3$$

- Would like to find explicit w suitable for waveequation migration:
  - simultaneously operates on sets of traces
  - fully incorporates velocity information of medium
  - no parabolic approximations



Goal: employ the complete 1-Way Helmholtz
 operator for w

Grimbergen, J., F. Dessing, and C. Wapenaar, 1998, Modal expansion of one-way operator on laterally varying media: Geophysics, **63**, 995–1005.

$$\mathbf{w}^{\pm} = e^{\mp j\Delta x \mathbf{H}_1} \qquad \mathbf{H}_2 = \mathbf{H}_1 \mathbf{H}_1$$

- Problem: computation & storage complexity
  - lacksquare creating and storing  $\mathbf{H}_2$  is trivial
  - however  $\mathbf{H}_1$  is *not* trivial to compute and store

$$\mathbf{H}_2 = \begin{bmatrix} \mathbf{H}_1 \\ \mathbf{H}_1 \end{bmatrix}$$



In this case w is computed by eigenvalue decomposition

$$\mathbf{H}_2 = \mathbf{L} \mathbf{\Lambda} \mathbf{L}^{\mathrm{T}} = \begin{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix}$$
 $\mathbf{W}^{\pm} = \begin{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ e^{-j\sqrt{\Lambda}\Delta x_3} \end{bmatrix} \mathbf{L}^{\mathrm{T}}$ 

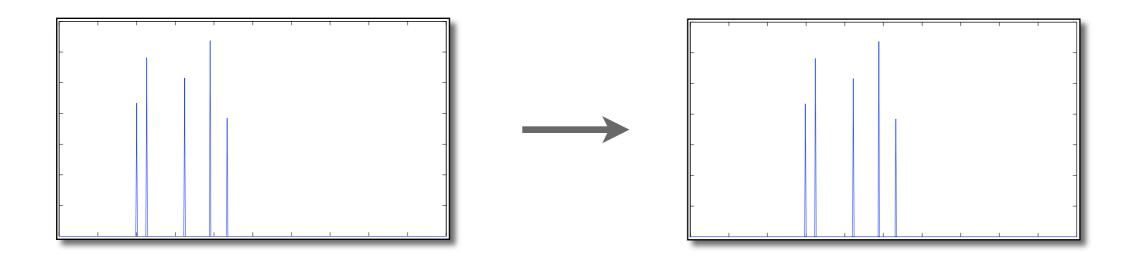
- requires, per frequency:
  - 1 eigenvalue problem (O(n<sup>4</sup>))
  - 2 full matrix-vector for eigenspace transform (O(n²))



- Band-diagonalization techniques like parabolic approximations
- Is there another way?



 Consider a related, but simpler problem: shifting (or translating) signal



- lacksquare operator is  $\mathbf{S} = e^{-j\frac{\Delta x}{2\pi}\mathbf{D}}$
- D is differential operator

$$\mathbf{D} = igg[igwedge]$$



Computation requires similar approach to



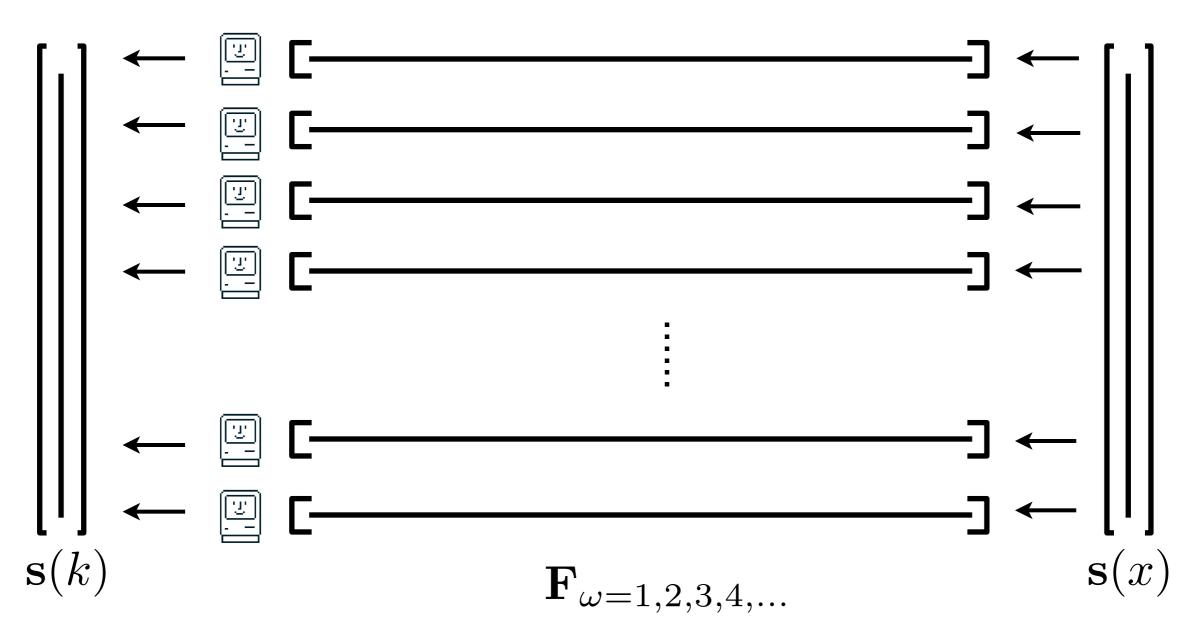
$$\mathbf{D} = \mathbf{L} \mathbf{\Lambda} \mathbf{L}^{\mathrm{T}} = \begin{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix}$$

$$\mathbf{S} = \begin{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix} \begin{bmatrix} \mathbf{L} \\ \mathbf{L} \end{bmatrix}$$

$$\mathbf{L} = e^{-j\frac{\Delta x}{2\pi}\mathbf{\Lambda}} \mathbf{L}^{\mathrm{T}}$$

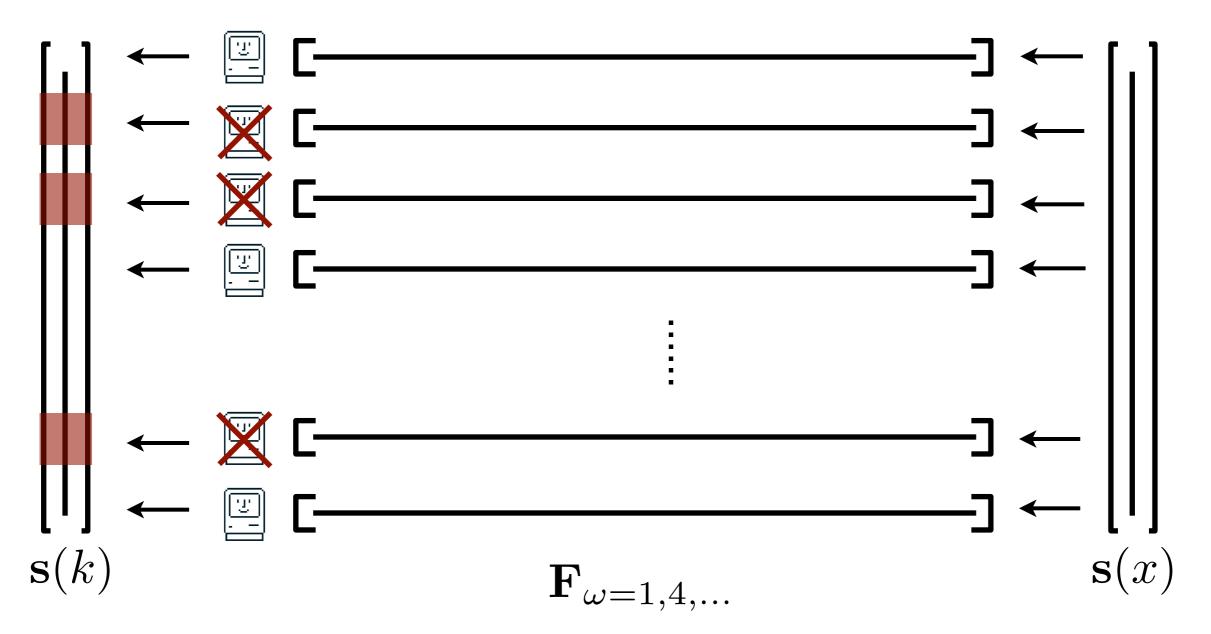
 $lue{f \Box}$  However, for  ${f D}$ ,  ${f L}={
m DFT}$  , so computation trivial with FFT

Suppose FFT does not exist yet





suppose some nodes didn't finish their jobs





mathematically, the system is incomplete

$$\mathbf{S}(k)$$

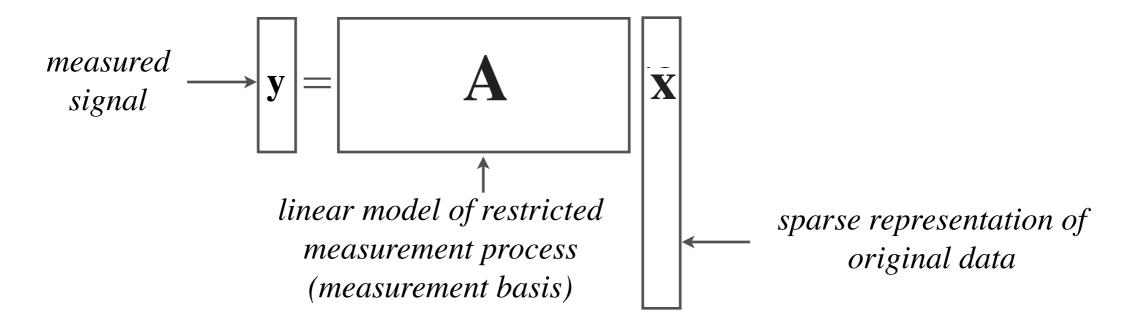
$$\mathbf{F}_{\omega=1,4,...}$$

$$\mathbf{S}(x)$$

 $lue{}$  evidently some information of original  $\mathbf{s}(x)$  is invariably lost. *Or is it?* 

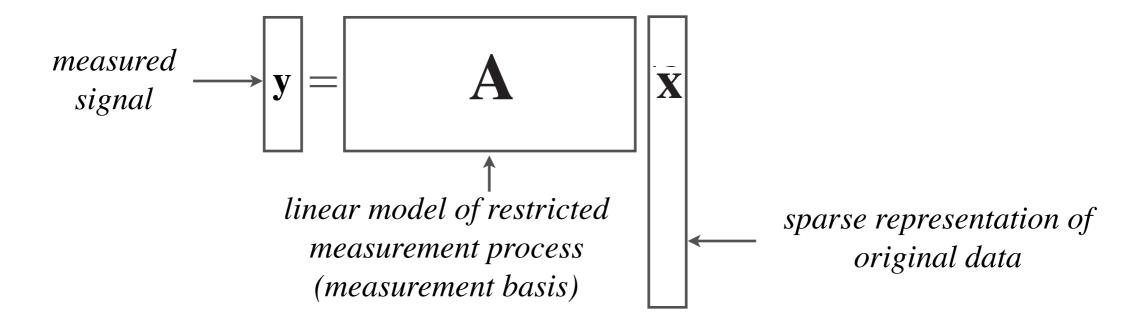


states that given system of the form





states that given system of the form

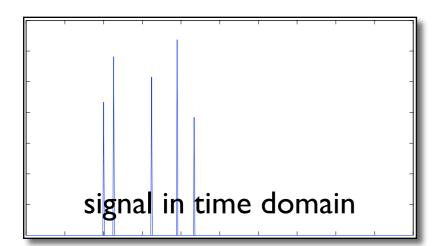


can exactly "recover" x from y by solving L1 problem

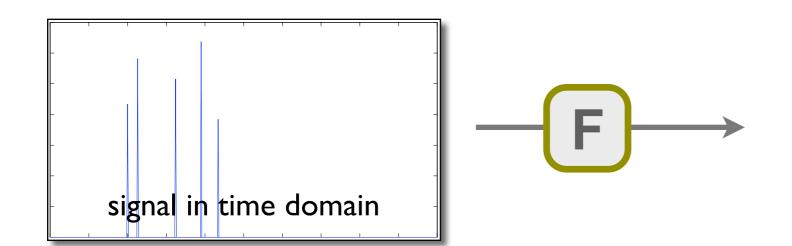
$$\widetilde{\mathbf{x}} = \underset{\mathbf{x}}{\operatorname{argmin}} \|\mathbf{x}\|_{1} = \sum_{i=1}^{N} |x_{i}| \text{ s.t. } \mathbf{A}\mathbf{x} = \mathbf{y},$$

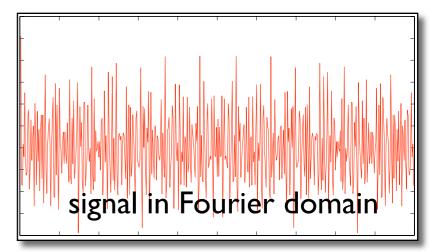
Candès, E., J. Romberg, and T. Tao, 2006b, Stable signal recovery from incomplete and inaccurate measurements: Communications On Pure and Applied Mathematics, **59**, 1207–1223.



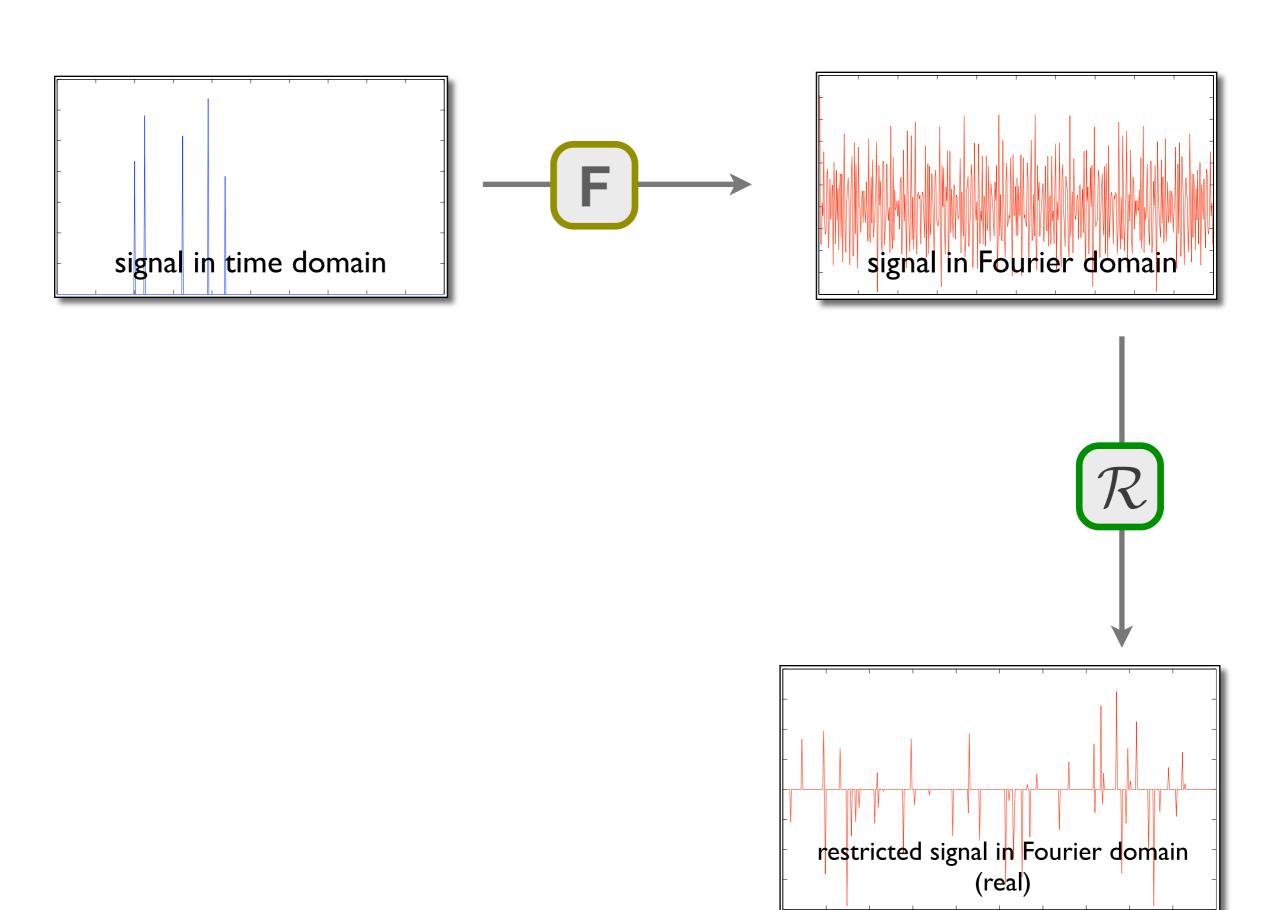




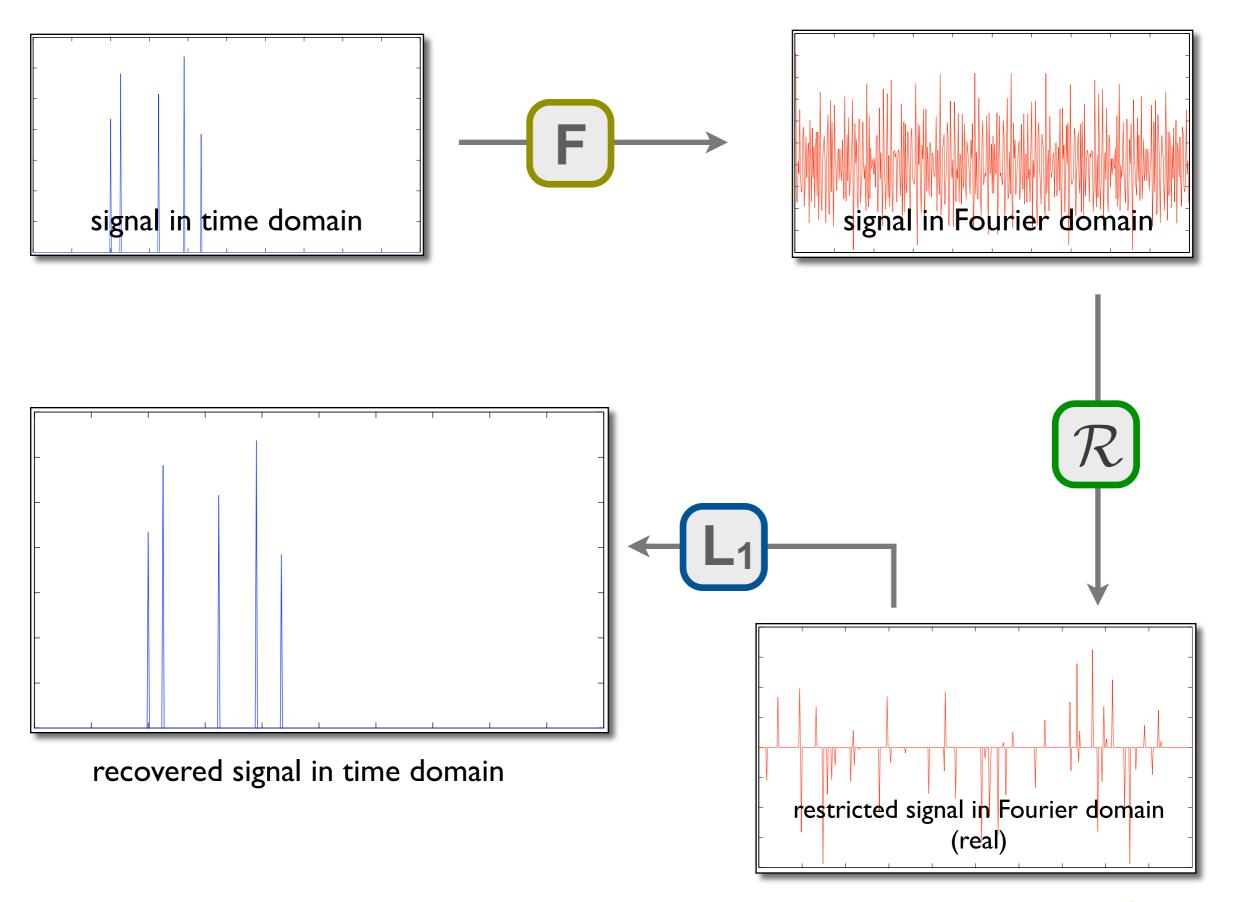














- x has to be sparse
- A has to be Fourier transform
- Compressed sensing theory gives us strict bounds on regions of recoverability
- Enables deliberate incomplete computations



## Compressed Sensing "Computation"

□ if we "shift" s(k) with  $e^{-j\frac{\Delta x}{2\pi}\Lambda}$ , what happens when we recover s(x) using s'(k)?

$$\mathbf{s}'(k) = \mathbf{F}_{\omega=1,4,\dots}$$

$$\mathbf{s}(k) = \mathbf{F}_{\omega=1,4,\dots}$$

$$\mathbf{s}(k)$$



## Compressed Sensing "Computation"

□ if we "shift" s(k) with  $e^{-j\frac{\Delta x}{2\pi}\Lambda}$ , what happens when we recover s(x) using s'(k)?

$$\mathbf{S}'(k) = \mathbf{F}_{\omega=1,4,\dots}$$

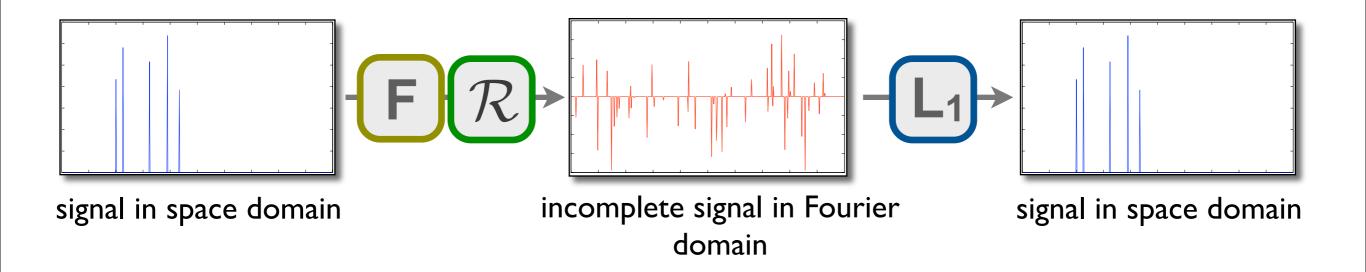
$$\mathbf{S}(k) = \mathbf{F}_{\omega=1,4,\dots}$$

$$\mathbf{S}(k)$$

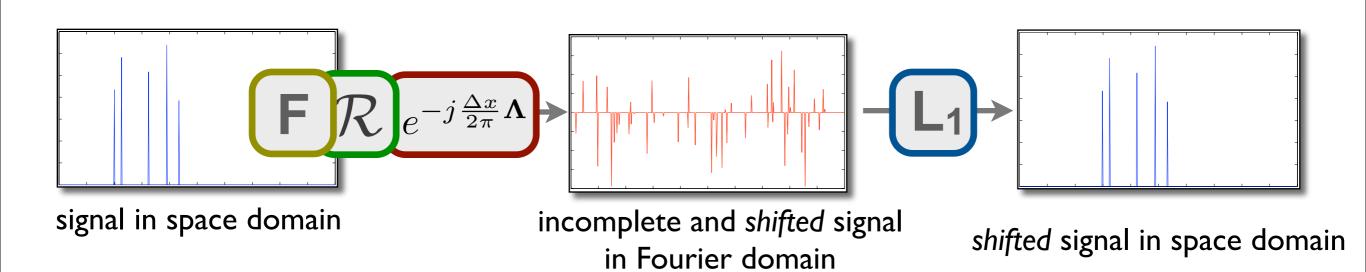
$$\mathbf{S}(x)$$

Answer: we recover a shifted s(x)!



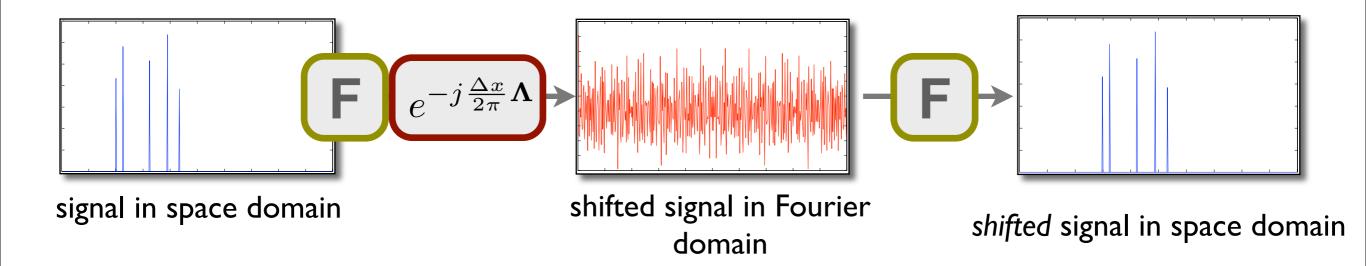


#### **Compressed Processing**

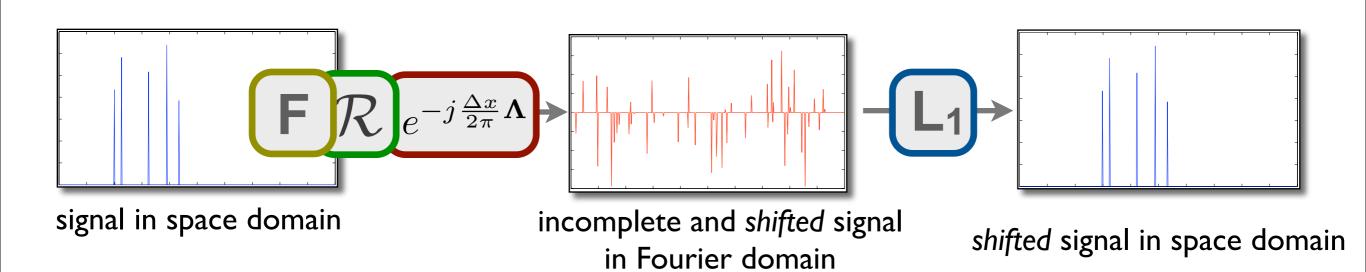




#### **Straightforward Computation**



#### **Compressed Processing**





## Compressed Sensing "Computation"

#### In a nutshell:

Trades the cost of L1 solvers for a compressed operator that is cheaper to compute, store, and synthesize

#### L1 solver research is currently a hot topic in applied mathematics

Tibshirani, R., 1996, Least absolute shrinkage and selection operator, Software: http://www-stat.stanford.edu/~tibs/lasso.html.

Candès, E. J., and J. Romberg, 2005,  $\ell_1$ -magic. Software: http://www.acm. caltech.edu/limagic/.

Donoho, D. L., I. Drori, V. Stodden, and Y. Tsaig, 2005, SparseLab, Software: http://sparselab.stanford.edu/.

Figueiredo, M., R. D. Nowak, and S. J. Wright, 2007, Gradient projection for sparse reconstruction, Software: http://www.lx.it.pt/~mtf/GPSR/.

Koh, K., S. J. Kim, and S. Boyd, 2007, Simple matlab solver for 11-regularized least squares problems, Software: http://www-stat.stanford.edu/~tibs/lasso.html.



## Compressed Wavefield Extrapolation

 $^{f \square}$  Recall the similarity between  ${f W}^{\pm}$  and  ${f S}$ 

$$\mathbf{W}^{\pm} = \begin{bmatrix} \begin{bmatrix} \mathbf{W} \end{bmatrix} & \mathbf{H}_{2} = \begin{bmatrix} \mathbf{W} \end{bmatrix} \\ \mathbf{L} & e^{-j\sqrt{\mathbf{\Lambda}}\Delta x_{3}} & \mathbf{L}^{\mathrm{T}} \end{bmatrix}$$
 $\mathbf{S} = \begin{bmatrix} \begin{bmatrix} \mathbf{W} \end{bmatrix} & \begin{bmatrix} \mathbf{L} \end{bmatrix} & \mathbf{D} = \begin{bmatrix} \mathbf{W} \end{bmatrix} \end{bmatrix}$ 
 $\mathbf{F}^{\mathrm{T}}$ 



## Compressed Wavefield Extrapolation

#### Structure of H<sub>1</sub>

$$\mathbf{H}_2 = \mathbf{L} \boldsymbol{\Lambda} \mathbf{L}^{\mathrm{T}} \quad \mathbf{H}_1 = \mathbf{L} \boldsymbol{\Lambda}^{1/2} \mathbf{L}^{\mathrm{T}}$$

analytically

$$\mathcal{H}_2 = \mathcal{H}_1 \mathcal{H}_1$$
  
 $\mathcal{H}_2 = k^2(\boldsymbol{x}) + \partial_{\mu} \partial_{\mu}$ 

discretely

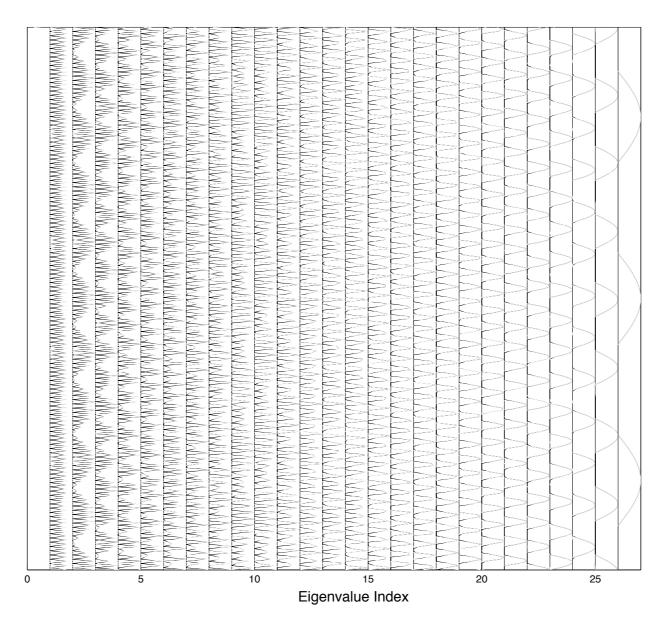
$$\mathbf{H}_2 = \mathbf{C} + \mathbf{D}_2$$

$$\mathbf{H}_2 = \begin{bmatrix} \left(\frac{\omega}{c_1}\right)^2 & 0 & \cdots & 0 \\ 0 & \left(\frac{\omega}{c_2}\right)^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \left(\frac{\omega}{c_{n_1}}\right)^2 \end{bmatrix} + \mathbf{D}_2$$



## Compressed Wavefield extrapolation

#### eigenfunctions of ${ m f H}_2$ at 30 Hz for constant velocity medium

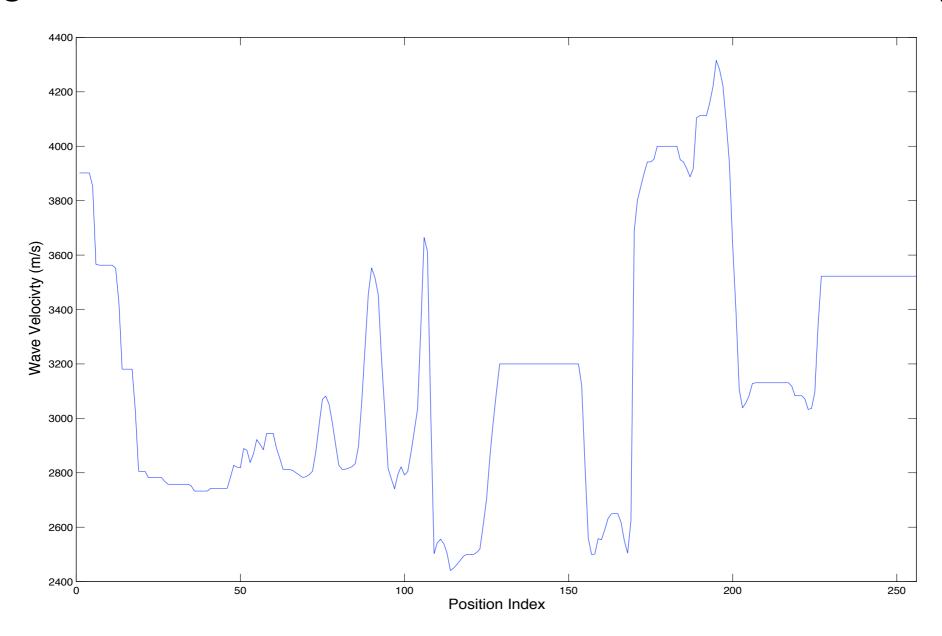


Asymptotically identical to the Cosine transform



## Compressed Wavefield extrapolation

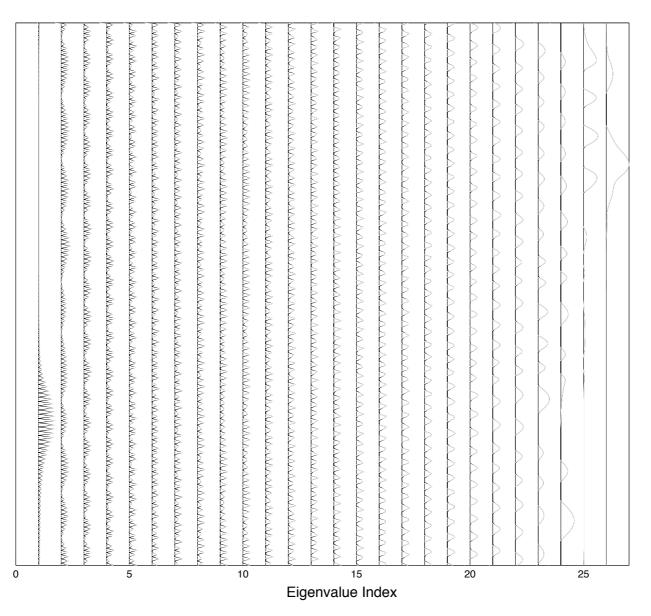
#### eigenfunctions of $\mathbf{H}_2$ at 30 Hz for Marmousi velocity medium





## Compressed Wavefield extrapolation

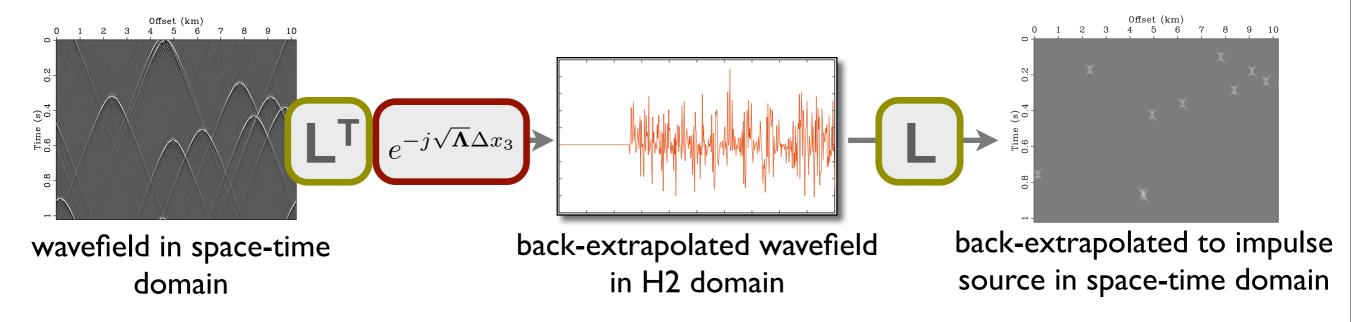
#### eigenfunctions of $\mathbf{H}_2$ at 30 Hz for Marmousi velocity medium



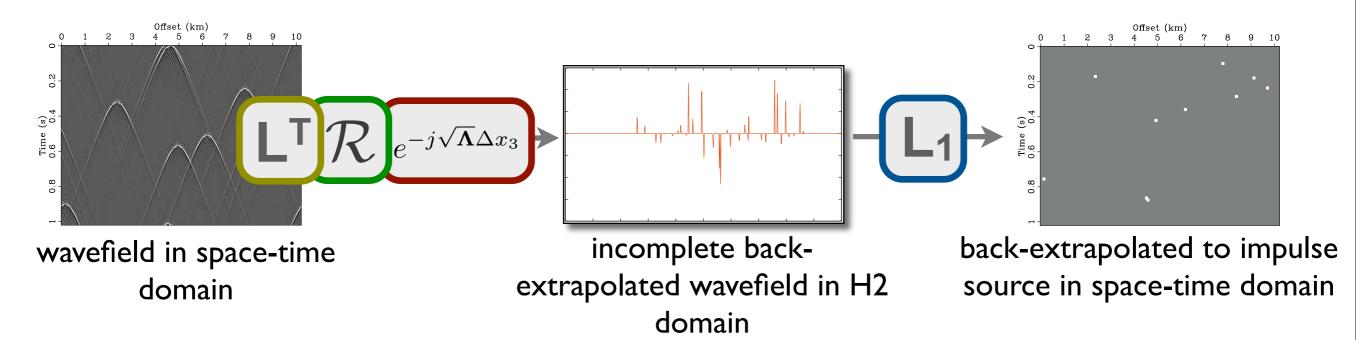
fairly close to the Cosine transform



#### Straightforward 1-Way inverse Wavefield Extrapolation



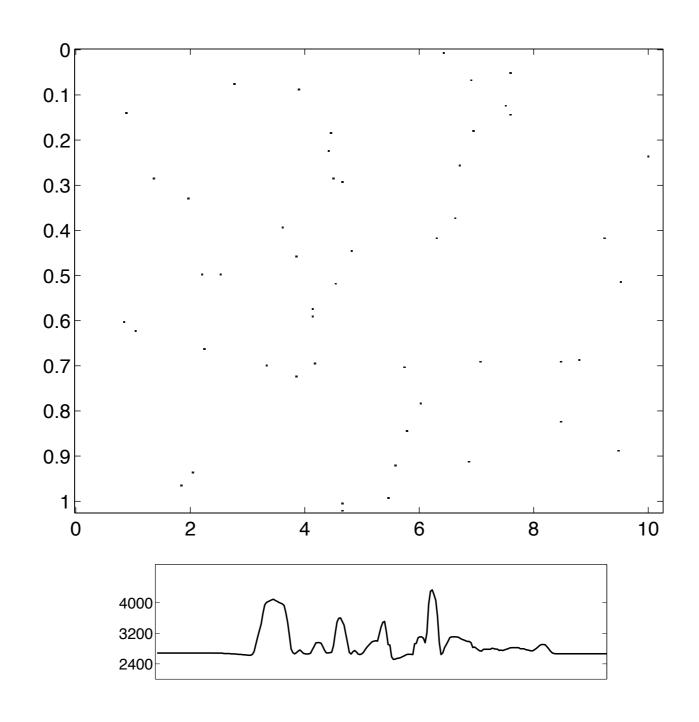
#### Compressed 1-Way Wavefield Extrapolation





## Compressed wavefield extrapolation

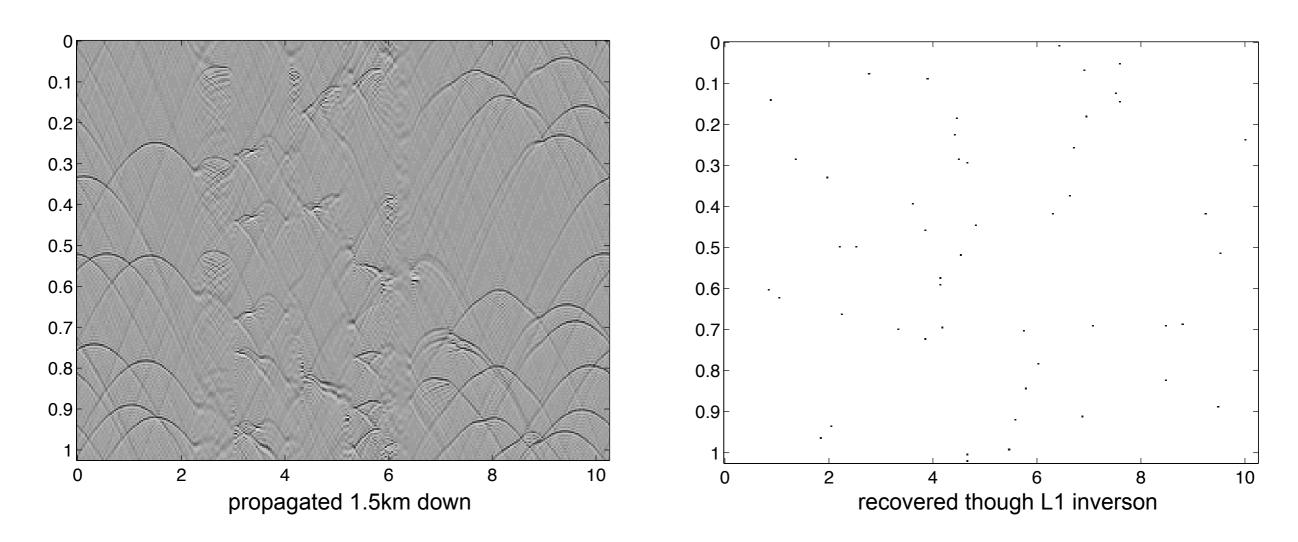
simple 1-D space/time propagation example with point scatters





## Compressed wavefield extrapolation

simple 1-D space/time propagation example with point scatters



Restricted L transform to ~0.01 of original coefficients



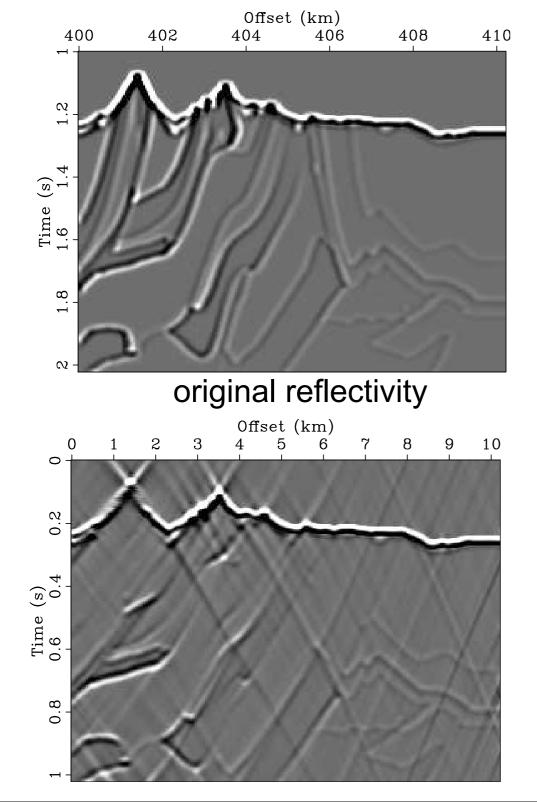
## Sparsity through curvelets

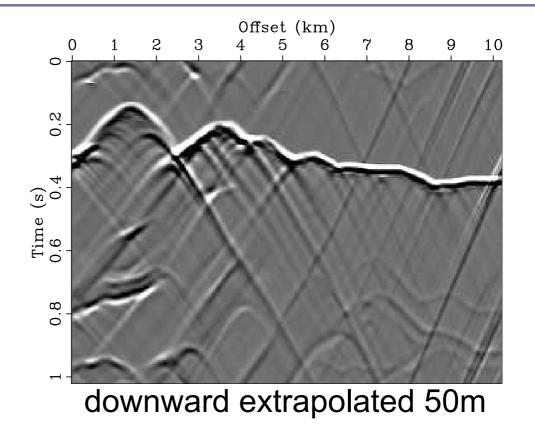
- for extrapolation to reflectivity, we first transform signal into a sparsifies reflectivity
- we know reflectivity are sparse in curvelets

Candès, E. J., and L. Demanet, 2005, The curvelet representation of wave propagators is optimally sparse: Communications on Pure and Applied Mathematics, **58**, 1472–1528.



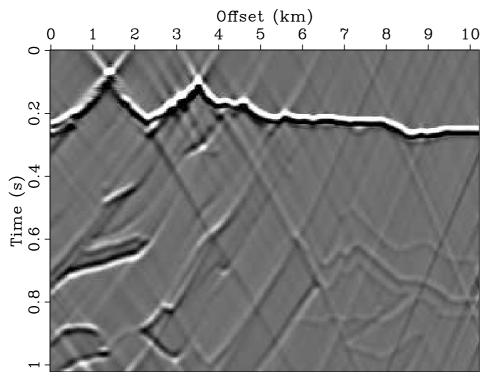
#### Example (Canadian overthrust)



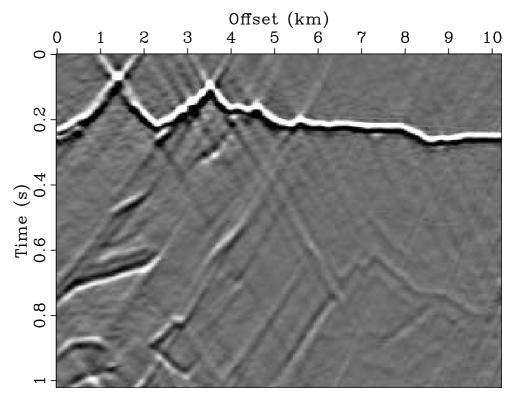




## Example (Canadian overthrust)



inverse extrapolated explicitly



inverse extrapolated with compressed computation

~15% coefficients used



#### Discussions

- Bottom line: synthesis, operation, and storage cost savings versus L1-solver cost
- require good sparsity-promoting basis (ie Curvelets)
- potential to apply same technique to a variety of different operators



#### Conclusions

- 1) Take linear operator with suitable structure for compressed sensing, having a diagonalizing basis which is incoherent with the signal basis
- 2) Compressed sensing theory tells us how much computation we can throw away while still recovering full signal with L1 solver
- 3) Then we can take advantage of results in compressed sampling for compressed computation

- Take home point:
  - Exploit compressed sensing theory for gains in scientific computation

#### Still awake?

Check-out the full paper at:

Lin, T.T.Y. and F. Herrmann, 2007, Compressed wavefield extrapolation: Geophysics, 72, SM77-SM93



## Compressed wavefield extrapolation

$$\begin{cases} \mathbf{y} &= \mathbf{R} e^{-j\omega\sqrt{\Lambda}\Delta x_3} \mathbf{L}^{\mathrm{T}} \mathbf{u} \\ \tilde{\mathbf{x}} &= \arg\min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{s.t.} \quad \mathbf{R} \mathbf{L}^{\mathrm{T}} \mathbf{x} = \mathbf{y} \\ \tilde{\mathbf{u}}' &= \tilde{\mathbf{x}} \end{cases}$$

- Randomly subsample in the Modal domain
- Recover by norm-one minimization
- Capitalize on
  - the incoherence between modal functions and impulse sources
  - reduced explicit matrix size



## Compressed wavefield extrapolation with curvelets

$$\begin{cases} \mathbf{y} &= \mathbf{R} e^{-j\omega\sqrt{\mathbf{\Lambda}}\Delta x_3} \mathbf{L}^{\mathrm{T}} \mathbf{C}^{\mathrm{T}} \mathbf{u} \\ \tilde{\mathbf{x}} &= \arg\min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{s.t.} \quad \mathbf{R} \mathbf{L}^{\mathrm{T}} \mathbf{C}^{\mathrm{T}} \mathbf{x} = \mathbf{y} \\ \tilde{\mathbf{u}}' &= \tilde{\mathbf{x}} \end{cases}$$

- Original and reconstructed signals remain in the curvelet domain
- Original curvelet transform must be done outside of the algorithm

